

Collision :- Collisions are distinguished according to whether the kinetic energy of the system is conserved or not.

⇒ If the K.E of the system is conserved is called elastic collision.

⇒ If the K.E of the system is not conserved is called inelastic collision.

⇒ collisions b/w atomic particles and nuclear particles are elastic.

⇒ Collision b/w two large bodies is always inelastic.

Elastic collision :- The total momentum the total energy and total kinetic energy are conserved, the total Mechanical energy is not conserved into any other energy form.

⇒ The forces involved in the short interaction are conserved in nature.

⇒ Consider from the above graph, two masses m_1 and m_2 moving with speed u_1 and u_2 the speed after the collision of these masses is v_1 and v_2 the law of conservation of momentum.

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

conservation of kinetic energy.

$$\frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

Inelastic collision :-

The object stick to each other or move the same direction. The total kinetic energy in this form of collision is not conserved, but the total momentum and energy are conserved. During this kind of collision, the energy is transformed into other energy forms like heat and light. During the phenomenon the two masses follow the law of conservation of momentum and move in this same direction with same the speed (v).

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2 \quad (v_2 = v_1)$$

$$m_1 u_1 + m_2 u_2 = (m_1 + m_2) \cdot v$$

$$v = \frac{m_1 u_1 + m_2 u_2}{m_1 + m_2}$$

The kinetic energy of the masses before the collision is

$$K.E_1 = \frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2$$

K.E after the collision is

$$K.E_2 = \frac{1}{2} (m_1 + m_2) v^2$$

But according to the law of conservation of energy.

$$\frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2 = \frac{1}{2} (m_1 + m_2) v^2 + Q$$

Q = change in energy that results in the production of heat or sound.

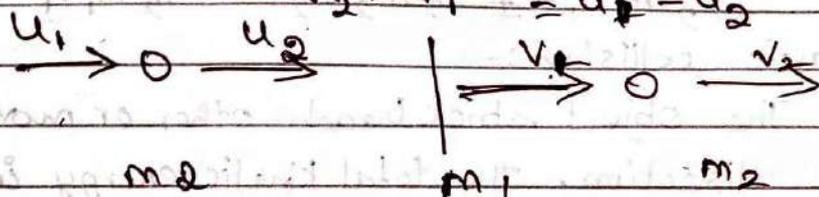
One dimensional collision :- One dimension sudden interaction of masses is that collision in which both the initial and final velocities of the masses lie in one line. All the variables of motion are contained in single dimension.

Elastic one dimensional collision :-

The elastic collision the internal kinetic energy is conserved. So elastic collision can be achieved only with particles like microscopic particles like electron's, proton's, or neutron.

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

$$v_2 - v_1 = u_2 - u_1$$



Before collision

After collision

$$\frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

$$\frac{1}{2} (m_1 u_1^2 + m_2 u_2^2) = \frac{1}{2} (m_1 v_1^2 + m_2 v_2^2)$$

$$m_1 u_1^2 + m_2 u_2^2 = m_2 (v_2^2 + v_1^2)$$

$$(a^2 + b^2) = (a+b)(a-b)$$

$$m_1 (u_1 + v_1) (u_1 - v_1) = m_2 (v_2 + u_2) (v_2 - u_2)$$

using conservation of momentum equation (1)

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

$$m_1 u_1 - m_1 v_1 = m_2 v_2 - m_2 u_2$$

$$m_1 (u_1 - v_1) = m_2 (v_2 - u_2) \quad \text{--- (2)}$$

divide eqn (1) by eqn (2)

$$\frac{m_1 (u_1 + v_1) (u_1 - v_1)}{m_1 (u_1 - v_1)} = \frac{m_2 (u_2 + v_2) (v_2 - u_2)}{m_2 (v_2 - u_2)}$$

$$u_1 + v_1 = v_2 + u_2$$

$$v_1 = v_2 + u_2 - u_1$$

Now v_1 in conservation momentum

$$v_2 = \frac{2m_1 u_1 + u_2 (m_2 - m_1)}{m_1 + m_2}$$

Use v_2 in eqn. $v_1 = v_2 - u_2 - u_1$

$$v_1 = \frac{2m_1 u_1 + u_2 (m_2 - m_1)}{(m_1 + m_2)} - u_2 - u_1$$

$$v_1 = \frac{2m_1 u_1 + u_2^2 (m_2 - m_1) + u_2 (m_1 + m_2) - u_1 (m_1 + m_2)}{(m_1 + m_2)}$$

finally

$$v_1 = \frac{2m_2 u_2 + u_1 (m_1 - m_2)}{m_1 + m_2}$$

When masses of both the bodies are equal then generally after collision these masses exchange their velocities.

$$v_1 = u_2 \quad v_2 = u_1$$

collision b/w object of same masses if the second mass is at rest and the first mass collision with it then after collision on the first mass comes to rest and the second mass moves with the speed equal to first mass.

In such case $u_1 = 0$ $v_2 = u_1$

If $m_1 < m_2$ then $v_1 = -u_1$ $v_2 = 0$

This means that the lighter body will rebound back with its own velocity, while the heavier mass will remain static rest.

If $m_1 > m_2$

Inelastic are dimensional collision.

The collision masses stick together and moves in the same direction at same speed the momentum is conserved and kinetic energy is changed to different forms of energy for inelastic collision the equation for conservation of momentum is

$$m_1 u_1 + m_2 u_2 = (m_1 + m_2) v$$

Both the object stick final velocity after the collision.

$$\frac{m_1 u_1 + m_2 u_2}{m_1 + m_2}$$

The kinetic energy lost during the phenomenon

$$E = \frac{1}{2} m_1 u_1^2 - \frac{1}{2} (m_1 + m_2) v^2$$

collision in two dimensions.

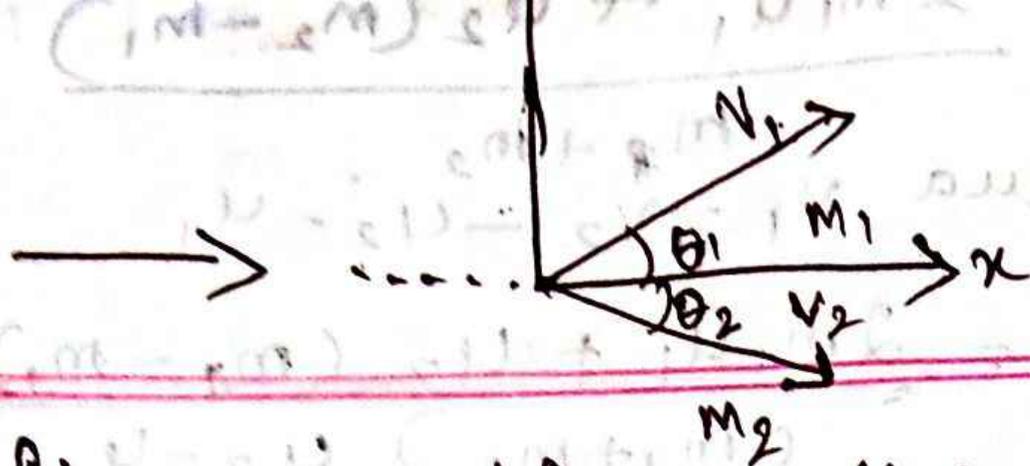


Figure signifies collision in 2D, where the masses move in different mass m_1 collision with stationary mass m_2 .

The linear momentum is conserved in the 2D interaction of masses. In this case the masses moving in x, y planes. The x' and y' component eqn are,

$$m_1 u_1 = m_1 v_1 \cos \theta_1 + m_2 v_2 \cos \theta_2$$

$$0 = m_1 v_1 \sin \theta_1 - m_2 v_2 \sin \theta_2$$

For spherical objects that have smooth surfaces, the collisions surfaces. the collision touch each other.